
Subject: Re: AGT

Posted by [liquidv2](#) on Sun, 05 Aug 2012 18:06:05 GMT

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Major-Payne wrote on Sun, 05 August 2012 03:36 Well this does take out an important tactical element in the game. Is this going to be fixed? I doubt this is what TT would have intended, since it's a valid tactic that has been used for a decade now
a valid tactic? you think Westwood intended for people to run past defenses in plain sight? it became a tactic because it worked, much like ob walking
we got rid of that shit as well
the only reason people got away with it for so long is cuz ren is a laggy bugged-out nightmare in terms of coding
