
Subject: Re: [SSGM 4.0 Plugin] TeamDonate Plugin
Posted by [iRANian](#) on Sun, 05 Aug 2012 07:41:56 GMT
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You need to move

Commands->Give_Money(Get_GameObj(PlayerID),(Credits * -1),false);

To directly above or under this line:

PPage(PlayerID, GREEN, "You have donated %i credits to every member of your team.",
DonateAmount);

Else you still get the bug.
