Subject: Objects.gm/ddb
Posted by Comp_uter15776 on Sat, 04 Aug 2012 22:01:31 GMT
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Hey everyone,

Having a little trouble with getting a modified preset file to work so that users do not require to download the file, I know I have not added anything, only edited, so it should be possible. I have named my objects file as objects.gm and is .gm in the SSGM file.

However, when someone joins without the file, they receive the error "version mismatch" and have no choice but to quit. If someone has the file, they are able to connect and use full functionality.

I need to this work as it contains some helpful modifications such as obbygun/agtgun and ultigun!

Many thanks in advance,

Comp_uter15776