
Subject: Re: [SSGM 4.0 Plugin] Building Revival Console Commands
Posted by [Xpert](#) on Sat, 04 Aug 2012 05:26:20 GMT

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I don't use this plugin but I never had this problem on mine and it's the same concept as Iran's. The only issue I came across is the infantry and vehicle purchases don't work after reviving the buildings.

The players ingame during the time of the revive need to leave the game and rejoin for the purchase terminals to register. A fix would be a network update to the clients after the building is revived.
