
Subject: Re: C&C_Dockside

Posted by [Reaver11](#) on Fri, 03 Aug 2012 22:30:21 GMT

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Aircraftkiller wrote on Fri, 03 August 2012 14:29 You should add fences next to the area where the trains are, and scale them appropriately to the size of the character.

My original reason not to add fences to the area was that you would be able to get on the train tracks and if you where in bad luck the train would run you over.

However it does sound silly that someone would build a bridge with an unprotected railroad.

Aircraftkiller wrote on Fri, 03 August 2012 14:29 Other than that, it looks like a good start. Put some more work into it and I imagine it will look more interesting.

Thank you, one question would you be able to help me out with some of the texturing via ts or teamviewer?

I don't have that much texturing experience and would love to get better at that.
