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Subject: Re: My Map

Posted by [Reaver11](#) on Sun, 29 Jul 2012 00:07:36 GMT

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C4Smoke wrote on Sat, 28 July 2012 16:34 Not all the way done, I am still going to add tunnle networks and underground Tib-Cave

My advice do not start texturing when your map meshes aren't done.

Especially if you still want caves / are working heavily on the meshes.

For the rest it is a basic map but it is a start!

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