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Subject: My Map

Posted by [C4Smoke](#) on Sat, 28 Jul 2012 23:34:39 GMT

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Not all the way done, I am still going to add tunngle networks and underground Tib-Cave, I am going to probably add one turret and one Gaurd Tower just for some defenses, more trees and bushes to come, My first real legit map what do you guys think? and any suggestions / tips.

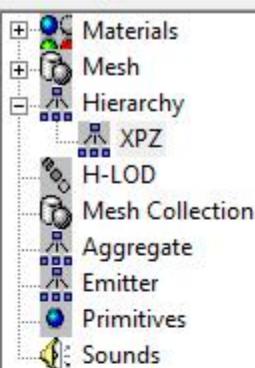
Edit: In first screen shot I know the mountains looked stretched and its fixed its mostly just showing the river, I fixed it and to lazy to take another ss.

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**File Attachments**

1) [forrestpatrol3.jpg](#), downloaded 1183 times

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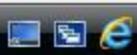


Object controls



Ready

Polys 9541 Particles 0



My Map Tutorial 2 -...



ForrestPatrol.gmax -...

xpz - W3D Viewer

2) [forrestpatrol4.jpg](#), downloaded 1177 times

# ForrestPatrol.gmax - RenX - W3D Modeler Edition

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## Perspective

