

---

Subject: Re: [SSGM 4.0 Plugin] Mute v2  
Posted by [Xpert](#) on Sat, 28 Jul 2012 04:13:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Updated 1st post.

V3 - Fixed a problem where radio commands still work even if the player is muted. This is due to the format of the radio hook being changed by TT in beta 5.

I also included the .dll with the download this time since I forgot.

---