
Subject: Re: Help support DCOM Productions

Posted by [Dave Anderson](#) on Wed, 25 Jul 2012 10:27:03 GMT

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The real-world cost to develop it is much more, but that's neither here nor there.

I'm not very great at advertising and marketing, so I am making revisions as to the "why" the next few days (and I updated it after your opinion as well), maybe even an updated video. The main why's are:

- 1) Superior user experience
 - 2) First 'modern' bug tracker on the Windows Desktop and not the web in a long time
 - 3) Specifically designed for CLR application development (so the entire feature set is geared towards managed languages)
 - 4) Automated bug tracking (something as far as I know no bug tracker on earth has yet)
 - 5) Affordable, and doesn't force you to use specific version control systems.
- (I put the full list on the page at the top)

Also, it will work just fine for C++ and WinForms, since you are running under the CLR on .NET (C++/CLI). The main difference is that the actual fields are targeted specifically towards CLR languages. I know that native C++ has Exceptions, but I'm not sure how similar they are to CLR Exceptions, and I know for sure that the debugger services are quite different from the ones for the managed languages.