Subject: [SSGM 4.0 Plugin] Restore Weapons Characters on Join
Posted by iRANian on Fri, 20 Jul 2012 09:38:49 GMT
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This plugin will restore the weapons and character a player had before he left the server if he rejoins the server before the match ends. I got the idea from iScripters who told me gz0ne/fnfall had this feature.

You can contact me under the nick 'iRANian' on renegadeforums.com.

To install place 'RestoreWeaponsCharacterOnJoin.dll' in the root FDS folder and add an entry for it under [Plugins] in SSGM.ini.

File Attachments
1) Restore Weapons Characters on Join SSGM 4.0 Plugin.zip, downloaded 384 times