Subject: BRenBot GSA broadcasting issue Posted by iRANian on Fri, 06 Jul 2012 18:55:24 GMT View Forum Message <> Reply to Message

BRenBot adds a few erroneous backslashes to the data it sends to GSA, this doesn't matter except that it breaks the passworded option for GSA clients so players can't join a passworded server via GSA if the server is broadcast via the BRenBot module.

File Attachments

1) brenbot_gsa_issue.png, downloaded 349 times

RenList v1.0.5		aowiiroad				0			X	
<u>File Options H</u> elp										
WOL GSA										
F IP:Port	Game name		Мар		Players P.		P	Ping	<u>^</u>	
* 174.36.116.30:8113	Jelly-Server.com [Marathon]		C&C_Complex		44/50			145		
149.3.132.90:1337	90:1337 MP-Gaming.com Gamma Stats		RA_GuardDuty		15/34			54		
64.85.165.123:4852	2 ! Exodus Co-op		M11		4/24			129	=	
188.138.84.233:7800	14.233:7800 TiberiumCrystalWar.com			TCW_Walls				62		
188.138.84.134:6666	666 ~~The MatriX Sniper No ReLoaD~~		C&C_Compl	2/40			134			
69.64.32.58:5004	32.58:5004 RenCorner.NET - Marathon		C&C_Mesa	2/40			123			
188.138.84.233:7000	www.UltraAOW.com NewMaps 4.0		C&C_Mediterranean		1/52			39		
64.85.165.123:8787	Turbo-Technologies.us DM		M00_Tutorial		1/50			118		
174.36.116.30:6800	Jelly MiniMara [4.0]		C&C_Volcano		1/32			137		
69.64.43.141:4848	69.64.43.141:4848 Wittebolx Gaming Mode		C&C_Mesa		1/32			141		
69.64.43.172:4863 ! [DWC] Original BuildServer !		rver !	m03	1/18			162			
95.211.124.215:4880	95.211.124.215:4880 TT Test server (TT/4.0)		C&C_Complex		0/126			14		
95.211.124.215:9001	TT APB Test Server		RA_Volcano		0/126		29		-	
Option Data	*	Player	Side	Score	Kills	D	Ping	Time		
ded 1 dg\ password 0 TC\ ff\ SC\	-	AngryCanadian	NOD	0			199			
Connect Refresh										
GSA: Total servers: 38 - Available: 30										