Subject: Re: [SSGM 4.0 Plugin] Reset Match
Posted by zunnie on Sun, 01 Jul 2012 21:41:37 GMT

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Nice work. However, i think it bugged when someone left the game, it didnt ready up the game for those who did do !ready

ie: player1 left the game without !ready
player2 and player3 do !ready
but the game does not start/reset :S