
Subject: Re: Tiberium Crystal War Trailer :)
Posted by [DutchNeon](#) on Wed, 27 Jun 2012 23:54:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

Not that I can do better, but some vehicle shooting animations just don't seem fitting to the vehicle. Seems they are vanilla Ren animations but the models just don't match it for some reason imo.
