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Subject: Re: [SSGM 4.0 Plugin] FlamingC4Prevention

Posted by [Xpert](#) on Mon, 25 Jun 2012 07:53:01 GMT

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YesNoMayb wrote on Sun, 24 June 2012 20:49I was just reading the first little bit of the topic post. This could be excellent if put on Jelly. There are still people who use flaming units and this would stop them from doing it.

Soon.

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