Subject: Re: sshot / ssurl

Posted by StealthEye on Sun, 24 Jun 2012 14:44:50 GMT

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Faking the client version is nearly impossible, as then the fake client would need to understand the new netcode as well or else it crashes.

Screenshots do not always seem to work. Making screenshots ingame does not always seem to work properly either and screenshots sometimes show up black. With the differences between Win Vista/7 Aero and XP it seems to be hard to find a way that works everywhere.

I don't know why it would detect focus incorrectly though. As far as I know that has not really changed in recent windows versions. It would seem like a weird hack though, so I don't think it is one. Perhaps it's just broken on XP SP2.