
Subject: Re: [SSGM 4.0 Plugin] GameSpy Support
Posted by [iRANian](#) on Tue, 19 Jun 2012 17:48:56 GMT
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Uhm, it shows up in GameSpy Arcade and RenList just fine. I can't tell what RR is doing wrong without the source code although I could disassemble it I guess if I feel like. Try adding 'csvr 1' and 'dg 1' to the info sent. That shoudn't work because BRenBot sends those out incorrectly.
