
Subject: Re: Hidden Leveledit Features

Posted by [Gen_Blacky](#) on Tue, 19 Jun 2012 00:39:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just a resource hack to enable the dev menu. I used it all the time. I think people just forgot about it. Not all features seem to work or it will crash (I have had problems using this). There are a bunch of other versions by blackintel floating around. Jonwill or someone could shed more light on the subject. What they plan to do with scripts 4.0 and le. They are more focused on the scripts builds.
