Subject: Re: [SSGM 4.0 Plugin] InfiniteAmmo

Posted by Distrbd21 on Fri, 15 Jun 2012 05:10:12 GMT

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Xpert wrote on Fri, 15 June 2012 00:06lran's original build does. I currently use it.

Yes but he wanted robs version of it because it works with the crates...

So I just went in and fixed it to work with beta 5.

Also Thanks zunnie for helping me out again.