
Subject: Re: [SSGM 4.0 Plugin] Building Revival Console Commands
Posted by [shaitan](#) on Wed, 13 Jun 2012 01:40:52 GMT

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It would error after beta 5, same style as the others. So I was guessing the names were changed like the other affected plugins. Thanks dist, will try it out.

<Edit> Thank you for the quick update Dist, it works like a charm. I can now kill all sorts of shit and revive them.
