
Subject: Re: TT 4.0 Beta 5 Server Single Player Maps
Posted by [Distrbd21](#) on Wed, 13 Jun 2012 00:59:41 GMT
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Well your problem is probably falling through the map, the fix is to take everything out of m08.mix and put it in your server data folder, although there maybe an easier way.

That is the way me and jonwil came up with.
