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Subject: Re: [SSGM 4.0 Plugin] Custom Kill Messages ALPHA

Posted by [Xpert](#) on Tue, 12 Jun 2012 21:11:14 GMT

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DistrbdSt0rm21 wrote on Tue, 12 June 2012 06:16 Fixed the c4 and beacon to the new system.

Although I did find a error.

It's either when your a eng or a sak or havok.

Not for sure witch, but when we tested it I was a eng and he was a sak and it crashed the server when he killed me, and when I was a havok and killed him as a eng.

It also says was killed by a headshot even if it was a foot shot.

Then you did something wrong.

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