
Subject: Re: [SSGM 4.0 Plugin] GameSpy Support
Posted by [Distrbd21](#) on Mon, 11 Jun 2012 22:14:26 GMT

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EvilWhiteDragon wrote on Mon, 11 June 2012 08:41DistrbdSt0rm21 wrote on Sun, 10 June 2012 09:34Animoskity wrote on Sat, 09 June 2012 18:34I think the new beta has broke this plugin. Can I get an update?

Your router must be blocking it or you don't have the right port defined in the ssgm.ini.

I'm running beta 5 and my server shows on the gsa list with no problems.

there is no need for an up date.

You can contact me via TeamSpeak either on mine dsts.us:3369 or on ts.MultiPlayerForums.com, I can help you set it up right.

Eh... You're aware that dedicated servers usually don't have NAT-routers in their connection path, right?

Yes mine goes through one but I port forwarded the ports that people connect until I get my server box, or if I decide to go with your hosting ;p
