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Subject: Re: Sam Sites

Posted by [Ethenal](#) on Mon, 11 Jun 2012 02:51:44 GMT

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jonwil wrote on Sun, 10 June 2012 21:00The SightArc field has nothing to do with shooting angles and is related to whether an object can see another object for target selection purposes.

Oh really? Well nevermind then. So I wonder what causes this issue then...

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