
Subject: Re: The Avengers *Spoilers Maybe*

Posted by [Aircraftkiller](#) on Sat, 09 Jun 2012 00:38:09 GMT

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Kicked out? LOL. I left of my own accord. What was that? You just accused me of being a know-it-all while not knowing what you're writing about? If this were Jeopardy, you'd be losing so much money right now.

You're 0-3 so far. Want to give up while you're behind? Probably not, so let's continue. LE work isn't hard. I put more work into one Renegade map than you've put into all of Reborn. You have good team members, but corruption, as they say, starts from the top.

I won't deny that you make good sounds, but those don't make up the bulk of the work that gets put into a Renegade mod. And game planning? Anyone with a program called Notepad can write up game plans. Unfortunately for you, Reborn isn't so complex that it requires some kind of design document - Renegade is your document. It's already built, you're already using its engine, and all of its major features exist. The most you're adding is "walking units" and some weird TS shit.

/Don't bullshit someone who's been doing game development far longer than you
