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Subject: Re: more crashes

Posted by [StealthEye](#) on Fri, 08 Jun 2012 15:13:44 GMT

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It crashed on the end game screen because it could not find team information for Nod. I don't know why that is though.

The same cause for one of roszek's crashdumps, the other crashdump is not clear and I can't analyze it in the limited time I have now. The third crashdump (ending with -n2) in roszek's zip is not relevant (-n2 crashes almost never are, because they happened as a consequence of another crash, the corresponding -n1).

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