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Subject: Infantry Barracks WIP

Posted by [Aircraftkiller](#) on Tue, 05 Jun 2012 01:06:44 GMT

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This is the last structure I'm working on for Noddingham's release. The interior is mostly done, but I haven't finished putting textures on it yet. The exterior's camouflage can be removed, not sure if I want to keep it in accordance with the original game's renders or leave it similar to Renegade's bare metal Barracks.

I prefer the rectangular doors versus the egg-shaped doors from the reference model, but I'm not sure if I like the camouflage or not. Let me know what you think.

No camouflage:

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