the last one the player was just walking in tunnels noone did a command for quite a while

as far as i know most of my commands can crash server if anything happens of which i think cant (like a player using a command when he doesnt even exist)

it could be that the map definition thing screws things up but it happened on under twice already so

now you mention the list thing i checked some code again but i check in there if the object stil exists

that crash is even the exact one i have the crashdump from

i was on that map and he said he crashed to desktop
the first crash dump is his

to quote yege kinda:

"I was just hanging around in tunnels as a soldier when all hell broke lose and all of sudden i hear a beep with the windows sound"

wich means a crash as far as i know

whatever happened at that exact moment however i cant recall
perhaps that my team just tried to kill their defs again
i dont know