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Subject: Re: Jelly vs N00bstories (Behind the scenes)  
Posted by [iRANian](#) on Mon, 04 Jun 2012 19:54:07 GMT

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does the game start when everyone has typed !ready? Renegade's system of marking players who are still loading is buggy so I'm not sure if it works in 100% of the cases. it doesnt really matter as the game will start in 90 secs if that doesnt work

anyway if you want to test it quickly for me I can check out another way to kill players that might not cause kill messages to spam (no idea if its works)

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