
Subject: Re: server crashes without dmp files

Posted by [EvilWhiteDragon](#) on Mon, 04 Jun 2012 17:49:19 GMT

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robbyke wrote on Mon, 04 June 2012 19:21i am running plugin one wich i made myself

however my own plugin doesnt react on player leave

and if the crash happens on death or script shutdown it would happen more often

I WONT ask help here unless i have indeed zero clue where to start looking, i have solved multiple problems myself this one i just cant

the plugin list i use is :

01=KB.dll

03=Spectate.dll

04=GameSpy_Support.dll

05=LuaTT.dll

the cause is not KB.dll unless you want to call me a total morron and think i cant test my own stuff....

You're suggesting that your plugin is flawless. In that case I suggest that TT is flawless. Your call.
