Subject: Re: Scripts 4.0 beta 5 progress update Posted by Ethenal on Sat, 02 Jun 2012 17:49:07 GMT View Forum Message <> Reply to Message

I know that by standard if we're going to mess with someone's bw at Jelly, we set it to 2000000 (six zeros, that's two million). Now that could very well be "wrong" or "not a good idea," but that's what we've always done.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums