
Subject: Re: Why is my connection to Jelly Server garbage? Tracerts included.
Posted by [snpr1101](#) on Sun, 27 May 2012 00:56:54 GMT

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Thanks for the replies so far. It seems like there are a lot of people who experience the same lag, maybe there is something slightly amiss on Jelly's end.

I'm no network engineer, but I think my ISP has to take some of the blame / shitty infrastructure. As you all know, Australia isn't exactly ahead of the competition in terms of Broadband infrastructure. The massive variation in packet times throughout the tracert can only be attributed to congestion or some other malfunction on their end.

However, I still think that player movement / lag should be better on Jelly. I just want to find out why.

I might post this on Jelly forums, see if I can catch the attention of someone who runs the server.

I might fraps a section of gameplay, and see if KBPS drops when everything goes to hell.
