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Subject: Re: Why is my connection to Jelly Server garbage? Tracerts included.  
Posted by [iRANian](#) on Sat, 26 May 2012 15:26:33 GMT

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yeah but it's only supposed to be 0.1 (assuming 200 ping) seconds after the other player did, while on jelly it's more like a whole second. Happens quite a bit that I get shot at before on my screen I move in the open. :/

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