Subject: Re: Why is my connection to Jelly Server garbage? Tracerts included. Posted by liquidv2 on Sat, 26 May 2012 15:19:29 GMT View Forum Message <> Reply to Message

isn't that how lag works? the player with a higher delay will see things after they physically happen? you sound surprised

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums