
Subject: Re: It's there a Grant Power Up script?
Posted by [Distrbd21](#) on Fri, 25 May 2012 13:17:15 GMT
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Oh that's to give me the tib shield so when I walk in tib field I Regen ;p

Can I put havoc's preset there?

I'm also having problems with.

```
Attach_Script_Once(Get_GameObj(ID), "JFW_Poke_Play_3D_Sound", "Paging_caution_2.wav");
```

When someone pokes me no sound, and I tried the 2D script to.
