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Subject: Re: Hand of Nod WIP

Posted by [reborn](#) on Mon, 21 May 2012 11:29:05 GMT

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You've not shown the back, so I can only assume based on the index finger, but to me, the proximal phalanges look too long. I would also like to see the Distal phalange in the thumb more arched and gripping.

If you made these changes, I believe it would show to be gripping the globe in a way more reflective of the references, and also more normal looking, instead of what I am perceiving to be long fingers.

I hope you appreciate this as an attempt to be constructive, I deliberately googled hand bones to ensure that my input wasn't vague.

I really like it, but I am waiting to see the interior, as the refinery interior blew me away. You've set a high bar.

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