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Subject: Re: did you ever learn anything after making a mistake in Renegade?

Posted by [iRANian](#) on Mon, 21 May 2012 07:48:45 GMT

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yeah all the time, not so much a big revelation but if i die with a tank i'm just playing aggressively and fucking around and i think of what i could've done better. i only really get my tank killed if i play really aggressively so i only do that stuff after i got enough money.

it's more of telling me what position i shouldn't be at and what health, if you have a light on under long side between the bunkers and gdi has a pic on hill, you have 300 hp then you're gonna be fucked (so you need to be at the nod bunker instead), stuff like that

getting mvp on a 50 player server just using a light without hitting a building once is pretty easy (if it doesnt run pointsmod) and i instinctively know all these positions on maps, the timings of shot/speed of vehs and dodging so it's quite fun albeit not really challenging

i dont really make any mistakes with infantry though, maybe i do something dumb once a day but that's it, the reason i die is because warp makes it very hard to kill people and other people flicker like fuck really, which actually makes my miss rate go from 1 out of 3 shots to 2-3 out of 4 shots

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