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Subject: Re: Regarding Stealth Tanks

Posted by [Spoony](#) on Sun, 20 May 2012 18:50:31 GMT

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missed this thread, sorry

its easy

points earned (if the point bug is fixed, that is) = based on two things. value of the target, and how much damage you're doing to it

stank = high cost and low health.

compare it to the med tank - similar cost, med has twice the health. therefore you get just over twice the points per shot against a stank than against a med.

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