Subject: Re: Working vehicle menus on SP maps, and how to purchase powerups from them and airdrop vehicles
Posted by Jerad2142 on Tue, 15 May 2012 12:43:36 GMT
View Forum Message <> Reply to Message

Ethenal wrote on Mon, 14 May 2012 12:34That's actually quite cool Whitedragon! I was going to attempt making something like that myself, and since you already did, I suppose I'll just use yours instead.

Related question: if I recall correctly, PT data is loaded every map and can be changed server-side, correct? If so, could that be used to make new "powerup" entries in the PT for the code you've just posted?

Nice to have you around again.
It's actually loaded client side unless TT team changed it (or at least the prices are for sure if they're modified in temps etc).