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Subject: Re: Working vehicle menus on SP maps, and how to purchase powerups from them and airdrop vehicles

Posted by [Ethenal](#) on Mon, 14 May 2012 18:34:08 GMT

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That's actually quite cool Whitedragon! I was going to attempt making something like that myself, and since you already did, I suppose I'll just use yours instead.

Related question: if I recall correctly, PT data is loaded every map and can be changed server-side, correct? If so, could that be used to make new "powerup" entries in the PT for the code you've just posted?

Nice to have you around again.

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