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Subject: Re: [SSGM 4.0 Plugin] Join Name Regulator

Posted by [Sean](#) on Fri, 11 May 2012 22:19:32 GMT

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This is really awesome, I know that the old BRenbot had issues with crashing when players joined with illegal nicks. It was also a tad more difficult to ban them. This is really cool, well done.

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