
Subject: Re: To all the servers out there
Posted by [Sean](#) on Sun, 29 Apr 2012 02:30:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Lazy5686 wrote on Sat, 28 April 2012 19:09 Apparently all of these shenanigans have been going on while I've been working for the last few days...

First of all "brettowns"... if you are going to change your serial at least make the nickname less obvious.

FYI: I blacklisted one of Britain's larger ISP's because I needed to keep several persistent cheaters out as well as MDK@ENGLAND but that's another story...

Keeping you out will be relatively simple.

I forum banned you from Jelly for my own reasons. I dislike liars, and I absolutely despise how cheating has been ruining this game for years. You admit to cheating in other servers but of course you never ever cheated in Jelly!

As for the permanent ban. That is up to T0RN.

However we believe you have been cheating in Jelly for a long time. It is also the general opinion of the modding staff as well as several regular players that you are nothing but a nuisance. You have contributed nothing significant to the community and I feel that removing you will not affect it negatively in the slightest.

If it makes you feel any better I put you in the same group as TiLDeth.

Mapch is great, been picking up quite a few people in the last month with it.

I have no idea why raven didn't implement it earlier...

[14:49:13] <&JellyMarathon> [CHEAT] [-HOH-]Mikey has file sbhemitter.w3d

Greatest excuse ever:
Steam installed *cheat name removed*for me.

As I explained to t0rn the problem with this script is that it creates a lot of false positives. sbhemitter.w3d is probably some form of model/skin/stealth-effect. I know what i'm talking about because we've been using the software/script a lot longer than you have, sir.