
Subject: Re: defenses fire at each other
Posted by [jonwil](#) on Wed, 25 Apr 2012 12:04:49 GMT
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Nope, vehicles dont have to be moveable physics.
The rule is (at least after various fixes made in 4.0) that if you can select it from the physics type dropdown, it can be used.

So soldiers can only use HumanPhys (for example)
