Subject: Re: turn object upside down
Posted by robbyke on Tue, 24 Apr 2012 05:18:53 GMT
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Whitedragon wrote on Mon, 23 April 2012 22:18iRANian wrote on Mon, 23 April 2012 05:05Does it work on players?
No. While all physics classes have a transform only vehicles seem to send it over the network/render it correctly.

maybe because vehs are the only ones that go with the terrain.
it would be funny if chars would do so to but that wouldnt be realistic