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Subject: Re: Playing Music Bug

Posted by [Jerad2142](#) on Mon, 23 Apr 2012 17:33:30 GMT

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I'll confirm that if you join a game after someone started music it won't play for your client, but I've never had issues with it not playing for all clients when everyone is in game (unless the last played .mp3 had issues with its save, then sometimes it won't loop and shit like that; however, that's hardly Ren's fault).

Edit: And I completely misread that.

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