Subject: Re: cant get animations to work Posted by E! on Mon, 23 Apr 2012 05:15:24 GMT View Forum Message <> Reply to Message

i guess that's what he was asking for. those settings of your object in LE

File Attachments

1) xmpl.jpg, downloaded 374 times
Edit object
General Physics Model Settings Dependencies Scripts
Physics Type: StaticAnimPhys
Settings
ModelName
vehicle\bomber\v_u_bombr_anim1.w3d
✓ IsNonOccluder
☐ IsCosmetic
DoesCollideInPathfind
-Animation Settings
CollisionMode NONE
AnimationMode TARGET
AnimationName
-Texture Projector Settings
OK Cancel OK & Propagate