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Subject: Re: Engine Flame Issue(s)

Posted by [Jerad2142](#) on Fri, 20 Apr 2012 12:39:17 GMT

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Excellent, and yes it would seem that is the case.

While we're on the topic, did the engine flames ever work with non-VTOL vehicles? The "How to Construct a Renegade Vehicle.html" file in the help folder in Leveleditor claims it works with all, but I've never seen it work. However, I never tried it before the 1.037 patch (which as we all know did break some things like the mammoth tank's secondary muzzle flashes).

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