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Subject: Re: Question...

Posted by [Ethenal](#) on Tue, 10 Apr 2012 23:56:26 GMT

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You mean pick up a flare as a weapon? I'm pretty sure that would definitely require a client-side mod, but as far as throwing one... maybe you could use one of the mine presets? I'm thinking maybe that would be in tt.dll, not scripts.dll. But I could very well be wrong.

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