Subject: Re: [CODE] cScTextObj class definition
Posted by iRANian on Sat, 07 Apr 2012 21:57:37 GMT
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Don't think that's the issue, the constructor function calls the NetworkObjectClass' constructor. The cScTextObj class has the NetworkObjectClass' member variables (which has a size of 0x6B4) and those member variables for the class itself, I haven't seen any other variables used and the constructor only calls the NetworkObjectClass constructor and only specifically initializes those 5 member variables (which obviously makes sense as else they would have garbage values) it doesn't use any other variables.