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Subject: Re: Improve mrls

Posted by [Jamie or NuneGa](#) on Sat, 07 Apr 2012 11:50:34 GMT

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robbyke wrote on Sat, 07 April 2012 11:43i was wondering if tt could make it possible on all maps that the mrls has a movable launcher .

i remember i saw it on a map once and it made the mrls come closer to the arty

it doesnt have to be forced but maybe an option for it

The non movable mrl launcher isn't a bug and actually helps game balance.

For example on field, a mrl can curve missles round the corner at its base entrance. I don't know why an mrls would want to get closer to an arty, other than to kill a technician.

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