
Subject: fl00d3d

Posted by [Dante](#) on Thu, 11 Sep 2003 19:00:01 GMT

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Seriously dude...

Stop, now, while your ahead...

#1: no one knows you, and some people on other projects have went through the rigerous tasks of getting community to trust there applications and software (me being one of them, do you know how hard it was to release my first program 1 week after <name not mentioned> released a program to steal serial numbers?

#2: if you can't even code a web page with FrontPage properly, what makes us believe that you can lead a project like preventing cheats in Renegade?

```
<head>
```

```
<meta http-equiv="Content-Language" content="en-us">
```

```
<meta http-equiv="Content-Type" content="text/html; charset=windows-1252">
```

```
<meta name="GENERATOR" content="Microsoft FrontPage 4.0">
```

```
<meta name="ProgId" content="FrontPage.Editor.Document">
```

```
<title>New Page 1</title>
```

```
</head>
```

#3: do you totally insist on constantly mocking everything that has been built in this community? or are you just trying to grab everyones attention?

#4: your "modding community" that you are trying to develop from the looks of your post on the CLAN forum, uhmm, there has been, and is already something like that, its called Renegade Evolutions, all the top modders and programmers for Renegade are apart of that.

#5: please keep it up though, alot of people are venting some much needed frustration & getting a good laugh at all this "evidence" and crap you keep posting up.

#6: life sucks, then you die, keep asking questions about our progress, we will answer, keep

with the community (and me with at least 3 gaming companies) by trying to steal your \$9 serial number... yeah.... this way we can have more fun at your expense... god i love the laughter, been a while

#7: liek omg...

Quote:Legitimate hackers. No script-kiddies. I can get those from Yahoo! chats any day of the week. I need a couple more people like myself to do some high-level analysis of some tools that have been produced and conceptualize ways to counter them.

high level analysis of some tools that have been produced... here is your "free" high level analysis

1. its a 3d model, they changed it
2. its a preset database, they edited it.

wow, thats some high level sheite!!!!

#8: again, liek omg...

Quote:Generally the same as the hackers. I need someone who's familiar with cracking code and keys (preferably with a strong programming background).

are YOU trying to steal our serial numbers and passwords, decipher them, and use them for your own good? sounds like it, as that is the ONLY cracking that would need to be done in renegade to require a "cracker".

#9: Quote:we have some stuff in beta and some programs on newer versions (2.xx)

really.... according to this:

Quote:The powerhouse of my project. I need experienced programmers of all languages. When I find out more about the specific languages we're working with, I'll post specific requests. However, ALL help is needed right now.

your not even sure what language to program it in, because you don't know any (and as stated in #2) not even basic html.

#10: Quote:People that really know the game. The "|NINJA|s". People that know the bugs and have experience with mods.

again, sounds to me like you are making an Anti-Anti-Cheat group... hackers & crackers, plus exploit knowledge = cheat central?

dude, seriously

Quote:Now go away, or i shall taunt you a second time

oh, one more quick note....

Quote:I understand that there are already anti-cheat projects in the works. However, everyone is attempting to do this independent of themselves.

independent of themselves... "riiiiggghhhhttt"

*has an out of body experience and his soul starts making an anti-cheat project...

shut up, and go away, kthnx
